

| Continued... |  |  |  |
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|  |  |  |  |
| Performing Arts | Visual Arts | Media Literacy | Physical Education |
| $\qquad$ Wind Ensemble Honors $\qquad$ Orchestra Honors* $\qquad$ Chorus Honors $\qquad$ Theatre Honors |  <br> Multimedia* $\qquad$ Photography* $\qquad$ Advanced Drawing \& Painting Honors* $\qquad$ Advanced Sculpture \& Multimedia Honors* $\qquad$ Advanced <br> Photography Honors* $\qquad$ $\qquad$ Advanced Coding for <br> Art: Game Design* $\qquad$ Advanced Coding for <br> Art: Digital Fabrication* $\qquad$ AP 2D Art \& Design* $\qquad$ AP 2D Design \& Photo* $\qquad$ AP 3D Design* $\qquad$ AP Art* $\qquad$ AP Art History* | $\qquad$ Film \& TV Production II Honors* $\qquad$ Film \& TV Production III Honors* $\qquad$ Broadcast Journalism Honors $\qquad$ Yearbook Honors* $\qquad$ Journalism Honors | $\qquad$ Strength \& Conditioning $\qquad$ Women's Strength \& Conditioning $\qquad$ Sports Medicine $\qquad$ Sports Leadership \& Ethics |
| Science | History | World Languages | Strategies |
| __Coding for Art Math | $\qquad$ AP Psychology* $\qquad$ AP Government* $\qquad$ AP Microeconomics* $\qquad$ AP European History* | $\qquad$ Any Level I of a language not currently taking (Spanish, French, Latin) | ```__Strategies 11* (replaces the free period)``` |
| AP Statistics | __ AP Art History* $\qquad$ Intro to Business $1 / 2$ * $\qquad$ History of Medicine and the Body $1 / 2$ * $\qquad$ Food \& Environmental Sustainability $1 / 2$ * $\qquad$ Rock ' $n$ ' Roll and US History $1 / 2$ * $\qquad$ Psychology of Evil $1 / 2$ * $\qquad$ Sports Psychology \& Peak Performance $1 / 2$ * $\qquad$ Philosophy of Good Life $1 / 2$ * |  |  |

